This is an example script created with screenplay.dot

ACT I – This is heading level 1

Checkpoints are heading level 2 – The style may be set to hidden later

SCENE NAMES ARE CALLED SLUGLINES – THEY'RE HEADING 3

Action appears like this.

Character names appear before dialog using the Character style:

> STEVE
>
> Here is a line of dialogue
>
> (a parenthetical comment describes how it should be read)

Note that all bolding, italics and colors are non-standard, but I find they make it a lot easier to work on the script. You can always turn them off simply by changing the style's format when you're finished.

The next page shows what a real script looks like:

EXT. APARTMENT - DAY

Clark is standing in front of an apartment building, looking puzzled. The numbers 666 appear next to the front doorway. Cleaver enters, reading a newspaper and whistling.

> CLARK
>
> Excuse me, sir. Can you tell me where I can find 1966 Elm street? It's an apartment building.

Cleaver lowers his paper and looks at Clark like he's insane. He looks at the building, then back at Clark. Then, gesturing with the paper...

> CLEAVER
>
> You're standin' in front of it.

Clark looks at the building, then back at Cleaver.

> CLARK
>
> That's 666.

Cleaver looks back at the building as if for the first time, then walks to the steps and rotates the first 6 until it's a 9. He raises his eyebrows at Clark.

> CLARK
>
> 966?

> CLEAVER
> (after a pregnant pause)
>
> We lost the 1.
> (Clark opens his mouth but Cleaver cuts him off)
> Look, Bub, I oughta know. This is the building where I live.